

## **Project Proposal Form**

**Please use this Project Proposal form to detail your intentions for the *BAFI204 Negotiated Project / FDFM203 Negotiated Major Production* module. (1000 words)**

**Name:**

**Programme of Study:**

- **Please provide a synopsis of your intended research project.**

I'm going to focus on directing an actor and collaborating with a crew. I want to hone my skills as I have actually yet to work with a crew or direct an outside actor. Hopefully by the end I will have learnt the skills in order to work with a crew and direct collaboratively on my third year project.

The film I plan to make follows a man who owns a clock shop, something about this scene seems surreal. He has no customers, he is seemingly out of business. Upon closing up shop we can see that what previously looked like the present is actually the future, an empty future. Where is everyone? As he closes up and he walks away he glances at himself in a shop window, turning away from this he walks down the street and steps on a skull, crushing it.

The man now enters the forest, a place of transition and development. This is where the main story takes place, various symbolic things happen and present themselves. Somehow something is wrong though, something is beginning to not seem right. He meets a reflection of himself and they converse at various points in his journey through the forest. His reflection may be perceived as a guide through the forest to his eventual "rebirth" at the end.

Through his journey he stands upon a very tall hill that overlooks the city from where he has come from. The city is in ruins, this shows us there has been an event that has caused mass destruction, this is not important and does not get explored, what is important is that he is alive and this is where he came from. It symbolizes how we are on the way to self destruction through power and technology. Such references can be found in the film *Koyanisquatsi*.

Eventually the man ends up at the end of his journey, a large lake. It is revealed here that he is not completely human, that in fact the only part of him that is, is his brain. This all links back to the human desire to rule, enhance, dominate and live forever. The fear of death and weakness.

His reflection tells him to follow him, and if he remembers (referring to his mortal life). The man enters the body of water, he takes his face off to reveal

his natural state. After taking off his face he slowly immerses himself in the water, symbolizing a rebirth and transition of physical state. He kills himself. As he slowly immerses himself the camera pans up to view the trees and sky lingering behind him, the animals slowly begin to react and they get louder and louder as more join in. Eventually they die down and all is silent again. He has transcended, his journey has ended.

The sound design will heavily influence mood and atmosphere throughout the intended piece, it will also hold key meaning to certain scenes, such as the final scene. It will constantly symbolize something and unease the viewer at the same time.

All in all it is a very ambient / surreal project.

- **Please provide details of your role(s) within the project and any partners that you will be working with (and the context of their intended contributions to the project).**

ME - sound design / recorder and director

Sam - sound recorder, music (possibly)

Rob S- Cinematographer / Camera op

Rob M - Cinematographer / Camera op

Jake - camera op / assistant editor

3. **What are the aims and objectives of your research project (what are you hoping to find out or learn)?**

I hope to learn more about the process of sound design as I think it is often overlooked. I also hope to learn more about the equipment involved in capturing clean audio and distorting it in ways needed.

4. **What are the research sources / key texts that will be explored and utilised within your research project and how are you intending to access these?**

So far:

Dantes Inferno

Bill Viola

Koyanisquatsi

Stalker - Andrei Tarkovsky

Philosophy of artificial intelligence

5. **How are you intending to record, reflect upon and evaluate your research and production activities?**

Blog and experimental videos / sound pieces.

**6. How are you going to ensure that you utilise your time effectively?**

By consistently updating my blog with new found research and resources. Also by experimenting and creating responses (sound, video or photographic) to new found artists / video artists / filmmakers and key texts.

**7. Do you have any anxieties or are there any potential risks to the project? What contingency plans should you put in place?**

I am worried I may not find a suitable actor for my needs. The actor needs to be able to play two roles and also look vaguely chiseled, like a robot. There are lost of subtleties that I fear may be lost which will hinder the expression of meaning in the film.

**8. What are you intending to submit for the project and how will it be submitted?**

I intend to submit a final film, of which, the sound design will be for this module.

**9. How will this research project support and inform progression following this academic year?**

It will further enable me to understand sound design and the process that follows it.

**10. What are the ethical implications of your intended research project?**

none I can think of.

Once you have completed this form please save it as firstname.surname (i.e. dan.paolantonio) in Microsoft Word (.docx) format.

Once saved, the form should be transferred to the '*Negotiated Project / Final Major Production Project Proposal*' folder in the *Safe Save Area* on the iMac at the front of the Film Hub (1.22). **Deadline: Wednesday 2<sup>nd</sup> April 2014 at the latest.**